# Tactile Sensation with High Density Pin Matrix

Hands-on Demo Available

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**Motivation and Background** 

There is a variety of existing been a lot of pin-matrix type tactile displays



Most of them are Static Presentation / Very few have Dynamic presentation

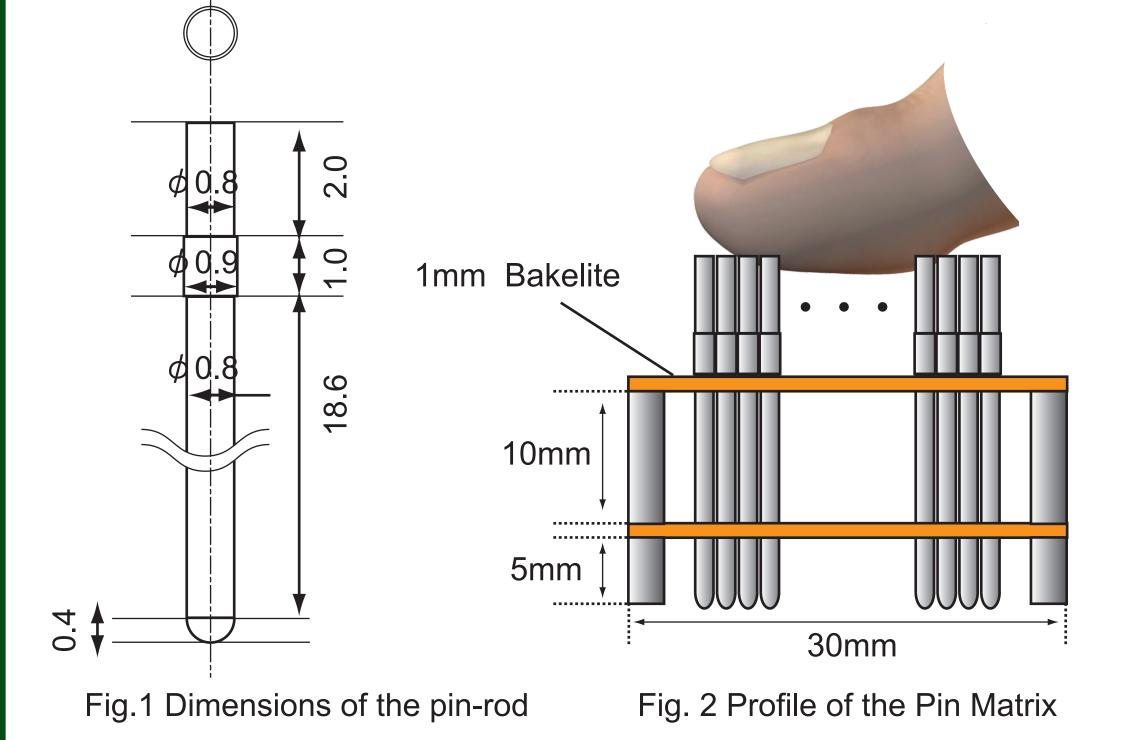
What kind of sensations are representable by a dynamic type tactile display?

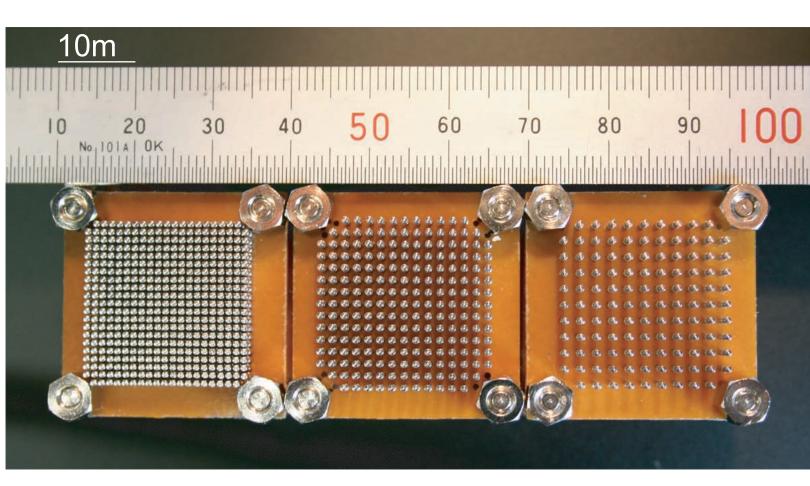
How small of a pin interval is sufficient for conveying tactile information?

Investigate the tactile sensation produced with an (Ultra) HIGH resolution & FAST response pin matrix tactile display

# Our solution

We developed a pin matrix with a dense pin arrangement, which is driven mechanically by moving in over the presented texture.





(P. I. : Pin Interval)

Fig. 3 Three types of the Pin Matrix using in the experiment

- Pin motion is strictly vertical
- Pins sample the height information from the texture and present tactile information without any delay

Pop Up!

nakatani et al.,

2004

- an ideal measuring & displaying system

## **Experiment 1**

# **Experiment 2**

### **Experiment 3**

Can human recognize the shape with using a pin matrix?

Stimuli in psychophysical experiment

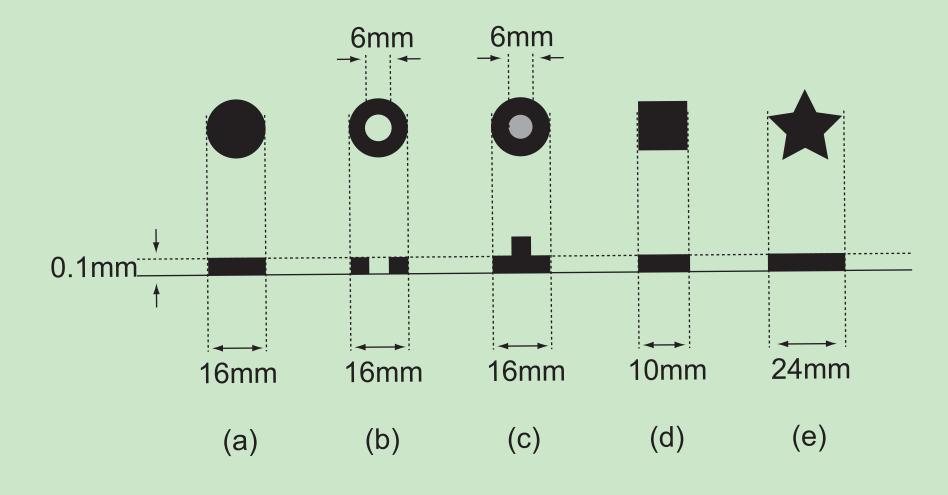


Fig.4 Shapes using through the experiment

• Thin seals (0.11mm) shaped as (a)-(e) are pasted on to a smooth acrylic board.

• The subjects scanned assigned pin matrix (PM 1, 2, 3) over a prescribed texture.

#### Result

The smaller pin-interval is,

Is edge-perception enhanced by the jumping of the pin-rod?

Developed driving system

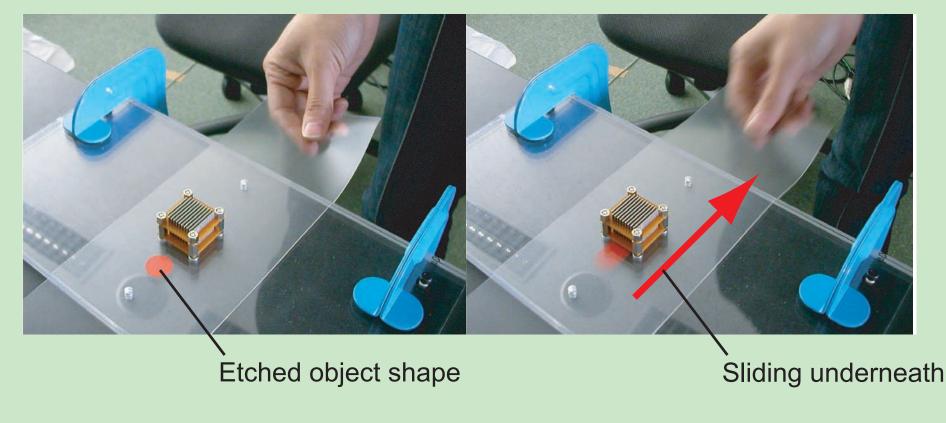
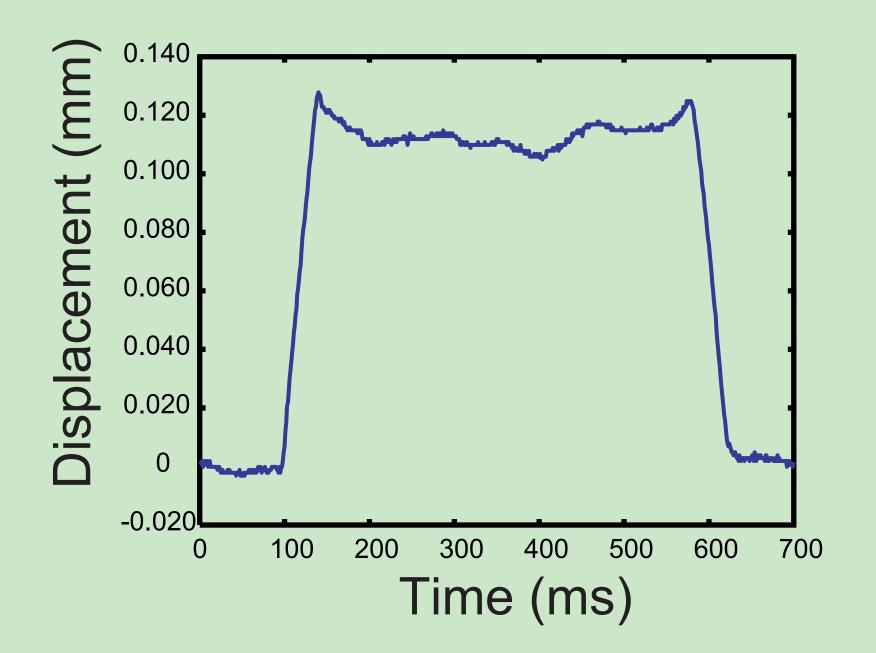


Fig. 5 Driving a pin-matrix by moving a texture

Fix the Pin Matrix and driving each pin-rod
Measured pin-rods movement with a laser displacement sensor

#### Result



How important is the pin-interval?

#### Comparison with pin-rods with a small tip

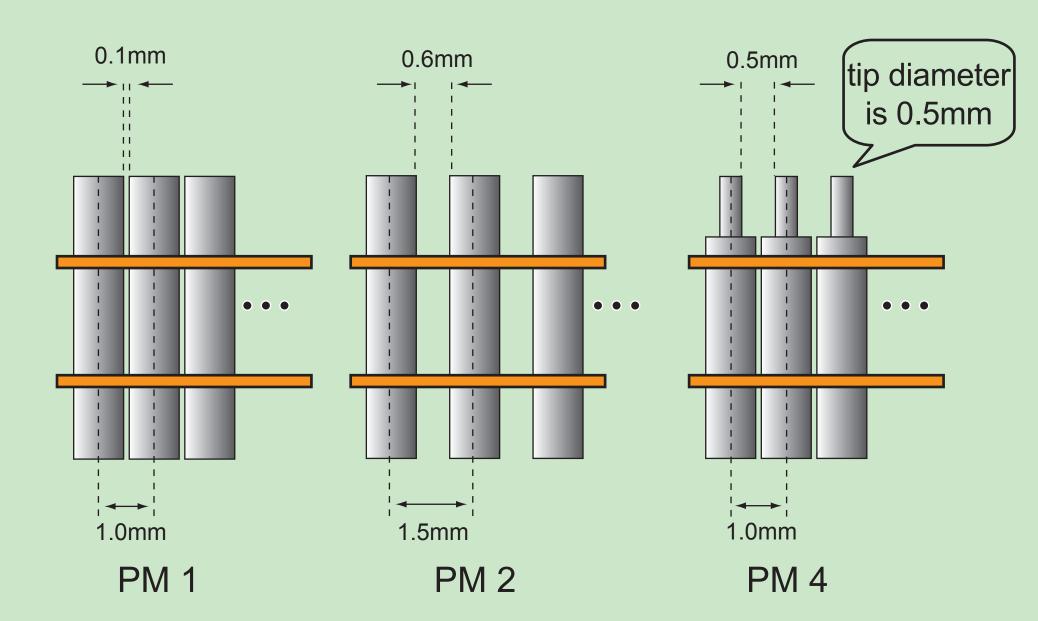


Fig. 7 Additional experiment for evaluating the space between the pin-rods

### Result

Almost all subjects misunderstood PM1

#### the higher the recognition rates subjects had

	Blank	(a)	(b)	(C)	(d)	(e)
Bare Finger	100%	100%	100%	100%	100%	100%
<b>PM1</b> (1.0mm)	100%	83%	33%	67%	100%	83%
<b>PM2</b> (1.5mm)	83%	83%	17%	50%	33%	83%
PM3 (2.0mm)	100%	33%	33%	0%	17%	50%

Most subjects observed exaggerated edges of the shape (spatial derivative effect?)
Some subjects misunderstood the convex shape and concave shape.

Height difference is only ~ 10 μ m
Vertical velocity may be predominant for pin matrix tactile display

and PM4, but not PM1 and PM2.

• The spatial sampling frequency (pin interval) is more important than the spacing between contact areas.

# **Discussion & Future vision**

#### **Engineering Applications**

\* Optimal design of a pin matrix type tactile display for interacting with computer graphics

#### Scientific Research

\* Investigate the relative importance of vertical displacement for tactile sensation

\* Research on Active touch vs. Passive touch